# Lauren Johnston

lxj7261@rit.edu linkedin.com/in/lauren-johnston laurenjohnston.cc github.com/ljcrafty

# **Skills & Abilities**

Languages HTML/CSS/JS, JQuery, React, MySQL, NodeJS, PHP, Java, Swift

Software Adobe Photoshop and Illustrator

# Volunteer Experience

Web Development Club Director of Introductory Education 2017-19

Workshop leader 2015-19

Mission trip participant 2010-16

#### **Awards**

Nathaniel Rochester Society Scholarship 2019

RIT Outstanding Undergraduate Scholar 2017

Microsoft Tuition Scholarship 2017

Amazon Student Scholarship 2016

RIT Dean's List 2015-present

#### **Education**

Rochester Institute of Technology, Rochester, NY
Web and Mobile Computing B.S. and Human Centered Computing B.S.
Minor in Software Engineering
Expected May 2020 GPA: 3.98/4.0

# **Professional Experience**

Full Stack Developer Intern – IBM

Jun - Aug 2019

- Developed a full stack feedback application using NodeJS, React, SASS
- Created node modules allowing my application to be easily included elsewhere
- Restyled and ported existing applications to React and Carbon Design System

Website Designer/Developer – Creative Scanning Solutions

Dec 2019 - present

- Designed wireframes and lo-fi sketches of websites based on customer needs
- Used HTML, CSS, JS, PHP, and Bootstrap to create usable and responsive pages
- Managed communication with the client to ensure their satisfaction

Innovation Intern – Rich Products Corporation

Jun - Aug 2018

- Developed a chatbot and interface for guestion addition
- Created layout designs for various interfaces

Software Developer Intern – Putnam Investments

May - Aug 2017

- Maintained an iOS app
- Framework and example app creation

# **Projects**

Portfolio 2016-present

- Created a portfolio website from scratch to showcase my work
- Developed PHP, JavaScript, HTML and CSS to create the site
- Continually improve the site based on classroom learnings
- Project is hosted at: laurenjohnston.cc

!Pictionary Feb - May 2019

- Created a web version of Pictionary using JS/JQuery, PHP, and MySQL
- Utilized AJAX calls to create a turn-based gameplay where players are automatically advanced after all other players have completed a given stage
- Project is hosted at: laurenjohnston.cc/pictionary/

# **Leadership Experience**

• Web Development Club E-board

2017-present

• RIT Student Ambassador

2015-present

• Volunteer organizer for RIT Honors

2015-17

